

AaronBuck

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Experienced designer and product developer seeks to partner with an industry innovator, leveraging my extensive materials knowledge to create forward-thinking products that will help take the brand to the next level. My expertise in design, color, sustainable practices, and collaborative product development make me an asset in the creation of products that energize and excite the customer, investing them in the brand with a sense of engagement and empowerment.

EMPLOYMENT HISTORY

PENDLETON WOOLEN MILLS / PORTLAND, OR

Manager - Mill Technical Design / 2021 - Present
Lean Fundamentals management committee member.
Implementing "virtual sampling" process into NedGraphics workflow.
Collaborate with mill on R&D with a focus on increasing mill capacity.
Piloted internship program focusing on diversity, equity, and inclusion.
Partnered with Maison Margiela team on brand collaboration.

FREELANCE DESIGN / PORTLAND, OR / 2019 - 2021

ROBERT GRAHAM / NEW YORK, NY

Senior Design Manager - Textile & Creative Concept / 2018 - 2019

Directed Surface Design team in printed and woven textile creation.
Conceptualized seasonal themes and color palettes.
Partnered with Print Studios for constant supply of original artwork.

Senior Textile Designer / 2017

Consistently developed top-selling styles in the woven shirts category, which accounted for 65% of the total company sales.

Textile Designer / 2013 - 2016

Accelerated the material development timeline by 40%.

SPRINGS GLOBAL / NEW YORK, NY

Designer - Soft Home & Lead Trend Forecaster / 2010 - 2012

Designed soft goods for launch of Nate Berkus Home at Target.
Developed bedding, bath, rugs, window, and tabletop products for Diane von Furstenberg Home, Pantone Home, and Wamsutta.
Presented trend reports to retail partners Target and Home Depot.

APARTMENT 48 / RAYMAN BOOZER / NEW YORK, NY

Interior Design Assistant / 2009 - 2010

AD100 and Elle Décor A-List Interior Designer.

JHANE BARNES / NEW YORK, NY

Textile Designer / 2004 - 2007

Hand wove fabric samples to analyze structure and color.

EDUCATION

THE GLASGOW SCHOOL OF ART

Master of Design - Design Practice: Textiles as Fashion / 2008

Weavers Textile Postgraduate Scholarship

FASHION INSTITUTE OF TECHNOLOGY

Associate of Applied Science - Accessories Design / 2004

Magna Cum Laude

UNIVERSITY OF WISCONSIN - MADISON

Bachelor of Science - Textile and Apparel Design / 2004

QUALIFICATIONS

Textile Design

Print - Expertise in developing seamless artwork for digital, rotary, and heat transfer printing processes.
Weave - Expert level technical design skills for both jacquard and dobby woven fabrics.

Trend and Color

Creating seasonal themes and color palettes.
Working closely with various trend agencies to review seasonal reports and color direction.

Print & Material Sourcing

Partnering with vendors around the globe (Europe, Asia, and the Americas).
Attending print and trade shows - Première Vision Paris and New York, Printsource, Texworld, Milano Unica, Intertextile Shanghai, Functional Fabric Fair.

Design Inspiration

Shopping European, Asian, and North American markets and fashion capitals.
Frequenting museums, cultural pop-up events, and vintage clothing shows.

Team Management

Delegating workload and ensuring deadlines are met according to production calendar.
Hiring, training, and performance reviews.

Product Development

Mill sheet and tech pack creation, tracking developments, vendor communication, negotiating costing, and mill and factory visits.

Communication

History of maintaining excellent professional relationships with colleagues and vendors.

TECHNICAL SKILLS

Software Proficiency

Adobe Creative Cloud (Illustrator and Photoshop), NedGraphics, Pointcarré, Microsoft Office Suite, PLM Systems
PC and Mac Platforms

Software History

WeaveMaker, Surface Magic, Google SketchUp